





FFMK: A FAST AND FAULT-TOLERANT MICROKERNEL-BASED SYSTEM FOR EXASCALE COMPUTING

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SYSTEM MODEL



M M M M M M





NODE ARCHITECTURE







FWQ BENCHMARK







NOISY LINUX?







NOISY LINUX?





Core



- Unmodified Linux programs (MPI, ...)
- L⁴Linux on L4 microkernel
- L4 microkernel controls the node
- Light-weight and low-noise if needed
- Linux process = L4 address space + thread
- Linux syscalls / exceptions: generic forwarding to L⁴Linux kernel







DECOUPLED THREADS

- Decoupling: move Linux thread to new L4 thread on its own core
- Linux syscall: Move back to Linux
- Direct I/O device access
- L4 syscalls:
 - Memory
 - Threads & Scheduling
 - Interrupts

L4 Microkernel / Hypervisor



Linux

App

L⁴Linux





DECOUPLED THREADS







NOISY LINUX?







NOISY LINUX?











Behavior: embarrassingly parallel



Behavior: **bulk-synchronous**





VENDOR OS [JURECA]



Adam Lackorzynski, Carsten Weinhold, Hermann Härtig, "Decoupled: Low-Effort Noise-Free Execution on Commodity Systems", ROSS 2016, June 2016, Kyoto, Japan





VENDOR OS [TAURUS]



Adam Lackorzynski, Carsten Weinhold, Hermann Härtig, "Decoupled: Low-Effort Noise-Free Execution on Commodity Systems", ROSS 2016, June 2016, Kyoto, Japan





EVALUATION SETUP

- Bare-metal access to Taurus:
 - Little time
 - Fewer cores
 - Different type of nodes
- Vendor OS: Linux 2.6.32 or 3.10 …
- Decoupled threads: L4Linux 4.4
- Custom Linux distribution





DECOUPLING: BSP



Adam Lackorzynski, Carsten Weinhold, Hermann Härtig, "Decoupled: Low-Effort Noise-Free Execution on Commodity Systems", ROSS 2016, June 2016, Kyoto, Japan





DECOUPLING: EP



Adam Lackorzynski, Carsten Weinhold, Hermann Härtig, "Decoupled: Low-Effort Noise-Free Execution on Commodity Systems", ROSS 2016, June 2016, Kyoto, Japan







- PhD student: internship at RIKEN, Japan
- Comparative study:
 - Hardware performance variation
 - 5 different CPU architectures
 - Light-weight kernel (McKernel)

Hannes Weisbach, Brian Kocoloski, Hermann Härtig, Yutaka Ishikawa, Balazs Gerofi, "Hardware Performance Variation: A Comparative Study using Lightweight Kernels", ISC'18, Frankfurt, Germany, June 2018





FWQ BENCHMARK



Hannes Weisbach, Brian Kocoloski, Hermann Härtig, Yutaka Ishikawa, Balazs Gerofi, "Hardware Performance Variation: A Comparative Study using Lightweight Kernels", ISC'18, Frankfurt, Germany, June 2018





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DGEMM BENCHMARK



Hannes Weisbach, Brian Kocoloski, Hermann Härtig, Yutaka Ishikawa, Balazs Gerofi, "Hardware Performance Variation: A Comparative Study using Lightweight Kernels", ISC'18, Frankfurt, Germany, June 2018





IMBALANCED WORKLOADS





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OVERDECOMPOSITION







RUN TIME









Unbalanced, no HT

Application: COSMO-SPECS+FD4









Unbalanced, no HT







CORE HOURS

Unbalanced, no HT

Application: CP2K







WIP: DECOUPLED INTERRUPTS





DECOUPLED THREADS

- Decoupling: move Linux thread to new L4 thread on its own core
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- L4 syscalls:
 - Memory
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 - Interrupts

L4 Microkernel / Hypervisor



Linux

App

L⁴Linux





IRQ FASTPATH







WAKE FROM IRQ



Work in progress: User-space handling of InfiniBand HCA interrupts

Adam Lackorzynski, Carsten Weinhold, Hermann Härtig, "Predictable Low-Latency Interrupt Response with General-Purpose Systems", OSPERT 2017, Dubrovnik, Kroatia, June 2017





NODE ARCHITECTURE







COORDINATED C/R







COORDINATED C/R

Available write bandwidth for each checkpoint:







MULTI-LEVEL C/R







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CORRELATED FAILURE







CORRELATED FAILURE









CORRELATED FAILURE





Graph problem:

- Find disjoint independent sets
- Find dominating subgraphs ("least correlated nodes")

Optimization problem:

- least correlated nodes
 for checkpoint
 distribution
- Consider: job run time,
 C/R cost, MTTI
- Minimize run time





NODE ARCHITECTURE







Balance workload







Balance workload

load=8load=10BADload=12load=13load=17load=12load=12load=12load=12load=12load=12

 Minimize communication between partitions







- Balance workload
- Minimize communication between partitions











load=10

load=8

- Balance workload
- Minimize communication between partitions
- Minimize migration



Compute new partitions fast





DIFFUSION





Diffusion graph topology from application topology

Diffusion coefficient weighted by interface length:

- Tasks migrated between neighbor partitions
- Better partition shape





DIFFUSION EXAMPLE







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DIFFUSION EXAMPLE





Zoltan





Space-filling Curves

Diffusion





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DIFFUSION RESULTS







DIFFUSION SUMMARY

Best method to reduce:

- Migrations (less data movement)
- Edge cut (less communication)
- Load balance good, but not superior
- Flexible: uses communication graph specific to application





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NODE ARCHITECTURE







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Interval - 2 mg	12.2	20.0 s							





GOSSIP VS FAULTS

Number of failed nodes		Circulating <i>local</i> <i>windows</i> of size							
per colony		16	32	64	128	256			
0		11.74	9.67	8.66	8.20	8.07			
	T		11.71	9.72	8.67	8.21	8.07		
	2		11.75	9.68	8.70	8.21	8.08		
	4		11.81	9.73	8.70	8.23	8.11		
	8		11.83	9.79	8.72	8.28	8.17		
	16		11.95	9.90	8.79	8.34	8.20		
	32		12.12	10.05	8.96	8.48	8.36		
Standard deviation		0.49	0.42	0.37	0.36	0.36			
Increase rate		3.2%	3.9%	3.5%	3.4%	3.6%			

Average age at master (1024 nodes per colony)

Gossip is fault tolerant:

Only slight increase in average age when substantial number of nodes fail (up to 32 of 1024 in each colony)

A. Barak, Z. Drezner, E. Levy, M. Lieber, and A. Shiloh, "Resilient gossip algorithms for collecting online management information in exascale clusters", Concurrency and Computation: Practice and Experience, 2015



- Spread load+health info among nodes
- Analytic model ~ simulation ~ emulation
- Negligible overhead (64–256 ms intervals)
- Good quality of information (2–3 s old)
- Fault tolerant (simulated for up to 32 of 1024 nodes failing)

E. Levy, A. Barak, A. Shiloh, M. Lieber, C. Weinhold, and H. Härtig, "Overhead of a Decentralized Gossip Algorithm on the Performance of HPC Applications", ROSS 2014

A. Barak, Z. Drezner, E. Levy, M. Lieber, and A. Shiloh, "Resilient Gossip Algorithms for Collecting Online Management information in Exascale Clusters", Concurrency and Computation: Practice and Experience, 2015





NODE ARCHITECTURE







FFMK: Building an Exascale Operating System





STEP 1: GOSSIP







STEP 2: CORRECTION







- Fault-tolerant broadcast: published^[*]
- Fault-tolerant Reduce + Allreduce,
 collectives with builtin fault-detection
 - Formal analysis, measurements show: log-scalable, sturdy in most cases
- Resiliency for tree-based collectives:
 - Succeed / complete with failing nodes
 - Latency comparable to non-ft algorithms

[*] Torsten Hoefler, Amnon Barak, Amnon Shiloh and Zvi Drezner, "Corrected Gossip Algorithms for Fast Reliable Broadcast on Unreliable Systems", IPDPS'17, Orlando, FL, USA





- Decoupled execution: low noise + latency
- Checkpointing: Coordinated + optimized
- Diffusion: Promising
- Corrected Gossip & Trees: fault-tolerant collective operations (maybe for MPI)
- Integrated: gossip + decision making
- WIP: integrate monitoring + migration





German Priority Programme 1648 Software for Exascale Computing